

Wake Up Everybody

John Legend

Wake up everybody
No more sleepin' in bed
No more backward thinkin'
Time for thinkin' ahead

The world has changed
So very much
From what it used to be
There is so much hatred
War and poverty, whoa, oh

Wake up, all the teachers
Time to teach a new way
Maybe then they'll listen
To what'cha have to say

'Cause they're the ones who's coming up
And the world is in their hands
When you teach the children
Teach 'em the very best you can

The world won't get no better
If we just let it be, na, na, na
The world won't get no better
We gotta change it, yeah
Just you and me

Wake up, all the doctors
Make the old people well
They're the ones who suffer
And who catch all the hell

But they don't have so very long
Before the Judgment Day
So wont'cha make them happy
Before they pass away

Wake up, all the builders
Time to build a new land
I know we can do it
If we all lend a hand

The only thing we have to do
Is put it in our mind
Surely things will work out
They do it every time

The world won't get no better
If we just let it be, na, na, na
The world won't get no better
We gotta change it, yeah
Just you and me

It's the God hour, the morning I wake up
Just for the breath of life I thank my maker
My mom say I come from hustlers and shakers
My mind builded on skyscrapers and acres

He said take us back to where we belong
I try to write a song as sweet as the Psalms
Though I am the type to bear arms and wear my heart on my sleeve
Even when I fell in God I believe
We the days at
Weave through the maze and the season so amazing
Feed them and raise them
Seasons are asian
Earthquakes, wars and rumors
I want us to get by but we more then consumers
We more than shooters
More than looters,
Created in his image,
So God live through us,
And even in his generation living through computers
On love, love, love can reboot us

Wake up, everybody
Wake up, everybody
Need a little help, y'all
Yes I do, need a little help

Need a little help, y'all ay
Wake up everybody
Wake up everybody
Wake up everybody